

# Cascade ACM SIGGRAPH

## 2006 Events Calendar

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*All are welcome – come to a meeting, meet like-minded computer graphics folks, lend your ideas, volunteer and/or find out more about your local chapter. Visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org).*

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- 30 Jan, 2006      **CG Networking – a Social Event**  
When: Monday, Jan. 30, 2006 from 5:30 PM  
Where: Huber's, Portland's oldest restaurant, [www.hubers.com](http://www.hubers.com)  
What: An opportunity to discuss the CG field and network
- 27 Feb, 2006      **A Night with LAIKA**  
When: Monday, Feb. 27, 2006 from 6:00 PM  
What: Animation Short and a talk with Director Henry Sellick, TDs and others on the making of Moongirl, LAIKA and animation  
Where: Governor Hotel, the Grand Ballroom, third floor, 614 SW 11th Ave, Portland OR 97205, (503) 224-3400
- 20 Mar, 2006      **Jobs and Marketing Information**  
When: Monday, Mar. 20, 2006 at 6:30 PM  
What: Panel discussion by hiring managers and career specialists of local companies and colleges discuss technical aspects of job seeking  
Where: PCC Cascade Campus – Moriarty Bldg. Auditorium, 705 N. Killingsworth (and Albina), Portland, OR 97217; visit [www.pcc.edu/about/locations/cascade/](http://www.pcc.edu/about/locations/cascade/)
- 3 April, 2006      **Bring Your Own Art**  
When: Monday, April 3, 2006 at 6:30 PM  
Where: The Art Institute of Portland, 1122 NW Davis, Portland OR, 97209; (503) 228-6528 or 1-800-616-2473; Artist please visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org) for more information about file formats, the process, your participation on Saturday, April 1, 10 am–1:00; contact [www.byoa@cascadesiggraph.org](mailto:www.byoa@cascadesiggraph.org)  
What: Open showing of computer graphics, a chance to share animation, modeling and other digital art
- 20 April, 2006      **CG Networking – a Social Event**  
When: Thursday, April 20, 2006 from 5:30 PM  
Where: TBA – check [www.cascadesiggraph.org](http://www.cascadesiggraph.org) for changes regarding venue  
What: An opportunity to discuss the CG field and network
- May, 2006      **Putting Sound with Graphics TBA**  
Venue to be announced; visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org)
- 22, June, 2006      **The Evolving World of 3D Modeling**  
What: 3DV Corporation and industry representatives discuss changes in modeling software for digital artists  
Venue to be announced; visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org)
- 24 July, 2006      **Conference Networking – a Social Event**  
What: An opportunity to meet and make arrangements for the conference  
Venue to be announced; visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org)
- 30 July–3 Aug, 2006      **SIGGRAPH 2006, 33rd International Conference on Computer Graphics and Interactive Techniques**  
When: Mon, July 30– Aug 3, 2006 all day  
Where: Boston Convention and Exhibition Center, Boston, MA, USA  
visit [www.siggraph.org](http://www.siggraph.org)
- Sept, 2006      **Preview 3D Modeling Software**  
What: 3DV sponsors a software launch  
Venue to be announced; visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org)
- Oct, 2006      **SIGGRAPH Electronic Theater Screening**  
Where: venue to be announced; visit [www.cascadesiggraph.org](http://www.cascadesiggraph.org)  
What: internationally recognized showcase of the best computer graphics achievements from around the world, as shown at SIGGRAPH2006